

Curriculum vitae - 2018
(VFX TD/Lead, VFX/on-set supervisor)

name : Jean Claude Nouchy
date of birth : April,12th, 1975
citizenship : Italian
current residence: London, United Kingdom
languages : Italian, English, French

.....

professional Training:

2001 - Softimage HQ - Montreal (Canada)
Softimage ACSR - XSI technical support, Distributed rendering on multiOS networks.
2000 - Global Knowledge - Milan (ITALY)
Windows 2000 Server, Advanced Server - NT Networking, Multi OS networks, TCP.
2000 - SGI - Paris (FRANCE)
SGI/Ciprico SAN - Multi OS network storage area network system.
1999 - Autodesk - San Francisco (UNITED STATES)
Lightscape Trainer - Indoor/Outdoor realistic lighting, Light TD for technical support and training.
1998 - Softimage ATC - Milan (ITALY)
4 month Intensive Course on modeling/lighting/animation/rendering, CG rigging, Drawing.
1998 - Softimage ATC - Milan (ITALY)
Softimage|3D 301, Softimage|3D Character animation.
1996 - Turin (ITALY)
Network Administration (Windows, Nowell) - Client/Server, SAN, P2P, TCP.

.....

professional Experience :

2014/present - Visual Cortex Lab LTD - London - Founder
Visual Cortex Lab focuses on the creation of Visual Effects for movies and commercials and the advanced training for professionals and school students of the (SideFX) Houdini 3D software
// Visual Cortex Lab has been actively involved in Teaching Houdini in the following schools and Universities, including:

ViFX School - Thiene - Italy (2016-present)
Event Horizon School - Turin - Italy (2018-present)
LaSalle University - Barcelona - Spain (2017-present)
MyKey Studios - Milano Italy (2013-2015)

.. and to several VFX studios and private professionals including:

GameSys - London - United Kingdom
Rebellion Games - Oxford - United Kingdom
SKY Sport - Isleworth - United Kingdom

2016/2018 - SideFX - London/Toronto - Technical Support
Technical Support and training on behalf of SideFX Software

// Houdini VFX Technical Director on various projects including the following:

year: 2017/2018
client/Studio: Milk VFX
Project: NDA
client: NDA
project: NDA

year: 2016
client/Studio: Munky London
Project: Whisky Galore (Film) entire boat crashing sequence VFX.
client: Glassworks UK
project: Hyundai Korea multiple screens video installation

year: 2015
client/Studio: Framestore CFC London
Project: Shell Shapeshifter 60"
Project: Spectre (007) opening titles
*client:*Glassworks Barcelona
Project: Lexus (China) commercial

year: 2014

client: Sky Sports London
Project: PGA Tour Intro
client: ETC London
Project: Candy Crush Saga TV commercials
(Pet Rescue, Farm Heroes, Release the Magic)

Previous Experiences

2012/2014 - InkyMind UK - London - VFX/Pipeline Supervisor, on-set VFX supervisor

VFX Supervisor, VFX Technical Director (VFX TD) and pipeline developer for the studio on various projects including VFX supervisor and TD for The Nostalgist.

2012 - Microsoft - London - VFX TD

Visual Effect for the "Sesame Street - Season 1" episodes.

2010/2011 - Cinesite - London - Houdini VFX TD

Houdini VFX TD for John Carter, Thern FX and "wedding fights" sequence.

2010 - Realise Studio - London - Houdini VFX TD

FX TD for Li-Jing "Basketball" Commercial.

2008/2010 - Double Negative - London - Houdini VFX TD

Houdini VFX TD for the movies

2012 - "Yellowstone park sequence"

Ironman 2 - "Monaco sequence"

Inception - Mountain Hospital explosion

A minor part for Sorcerer's Apprentice and Scott Pilgrim films

2007/2008 - Framestore - London - Houdini VFX TD

Houdini VFX TD for the movies

Chronicles of Narnia - Prince Caspian "Watergod sequence"

Tales of Desperaux - Various effects throughout the film

2007 - Realise Studio - London - Houdini VFX TD

Houdini VFX TD for Sheeba Commercial.

2005/2006 - Lumiq Studios - Turin - Avid|XSI, SideFx Houdini - FX TD and supervisor

Houdini Lighting and VFX TD for the feature animated film Donkey Xote (Filmax) and others including Anastetzi and Stone Merchant.

2005 - Freelance - Milan - Avid|XSI, Avid|DS, Discreet|Combustion

Composer and 3D Lighter/modeler, Freelance.

2003/2004/2005 - Playstos - Milan - game development - Technical Director

3D/cinematics Supervisor, compositing and editing Lead artist, Renderfarm head.

2002 - Xat Production - Milan - commercials and tv spots - 3D Artist and Compositing

3D animator and VFX Supervisor for a satellite television station.

Xat also provided external productions for customers such as Disney Channel and Mediaset (local major television station).

2001/2002 - Softimage - Milan - softimage reseller - Technical Support and Beta tester

Technical support, beta testing and demo artist for product such as Softimage 3D and XSI.

2000/2001 - Phoenix Tools - Milan - software development - Technical Support and Beta tester

Technical Support, Content artist, responsible for Beta Testing, Q/A. Demo Artist for Camera Matching, Fur/Cloth simulations, Dynamics and CG Fx integration. Interface Designer and workflow consultant for NEXUS - Camera Matching/CG integration software.

2000 - SHS Multimedia - Milan - postproduction and television - Technical Support and Sysadmin

Network Administrator in Windows NT/2000 and Unix/Linux environments. Also responsible for hardware and software assistance to several SHS's clients like major local televisions and postproduction concerning Digital/analog Video Servers and Storage.

1998/1999 - Upgrade ATC - Milan - training center - Softimage and Lightscape Teacher

Softimage|3D, Softimage|XSI and Lightscape certified Trainer. Courses in 3D Computer Animation at different levels (101,202,301, Advanced, Animation).

1998/1999 - Made in pixel - Milan - postproduction - 3D Artist

Softimage|3d operator, Post Production for various commercials.

1996/1998 - Eurotravel - Aosta - prepress and publishing - 2D Artist

Graphics for Eurotravel's catalogs and advertising material. Collaboration with several graphic studios (advertising, architectural and Web Design).

IBM AS/ 400 junior co-administrator.

contacts : ph: +44 (0)77 68489694
email: info@visualcortexlab.com